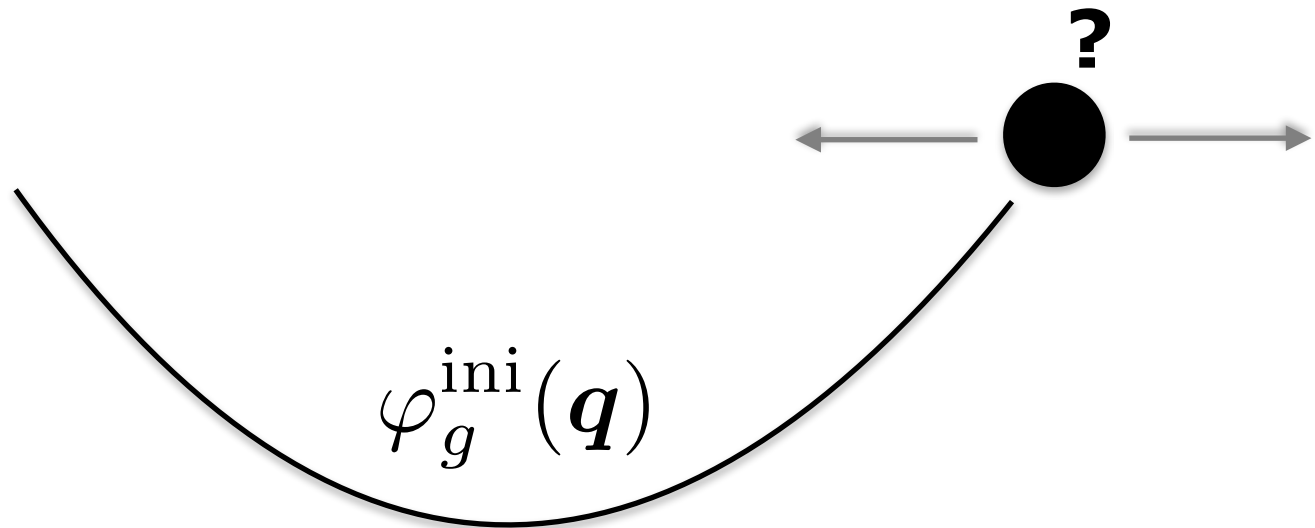


LAGRANGIAN DYNAMICS

APPROXIMATE: SHOOT PARTICLES

follow initial gravitational potential

$$\mathbf{v}(\mathbf{q}, a) = -\nabla \varphi_g^{\text{ini}}(\mathbf{q})$$



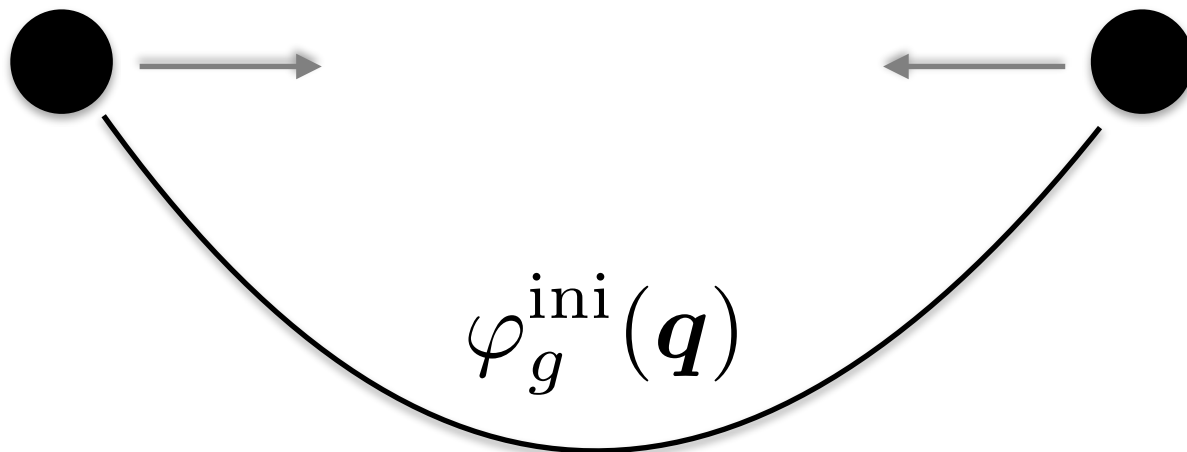
LAGRANGIAN DYNAMICS

APPROXIMATE: SHOOT PARTICLES

follow initial gravitational potential

$$\mathbf{v}(\mathbf{q}, a) = -\nabla \varphi_g^{\text{ini}}(\mathbf{q})$$

$$\mathbf{x}(\mathbf{q}, a) = \mathbf{q} - a \nabla \varphi_g^{\text{ini}}(\mathbf{q})$$



LAGRANGIAN DYNAMICS

APPROXIMATE: SHOOT PARTICLES

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$$\mathbf{v}(\mathbf{q}, a) = -\nabla \varphi_g^{\text{ini}}(\mathbf{q})$$

$$\mathbf{x}(\mathbf{q}, a) = \mathbf{q} - a \nabla \varphi_g^{\text{ini}}(\mathbf{q})$$

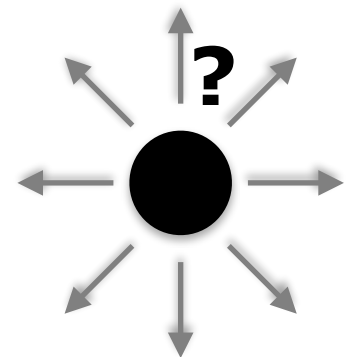
Zel'dovich

+ tidal effects

Coordinates & PT

x: 'standard' Eulerian (SPT)

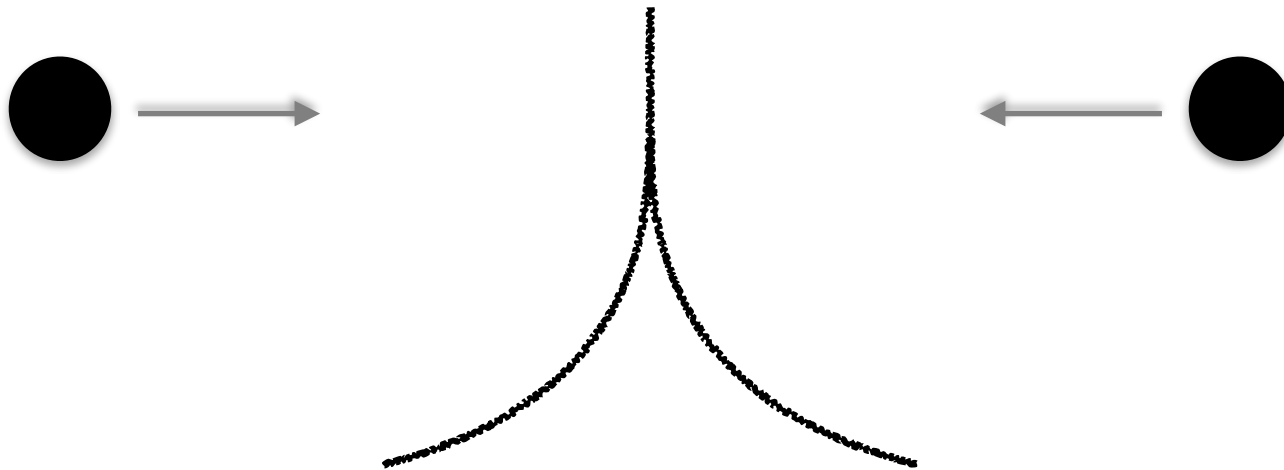
q: Lagrangian (LPT)



LAGRANGIAN DYNAMICS

PROBLEM: OVERSHOOTING

shell-crossing: singular density



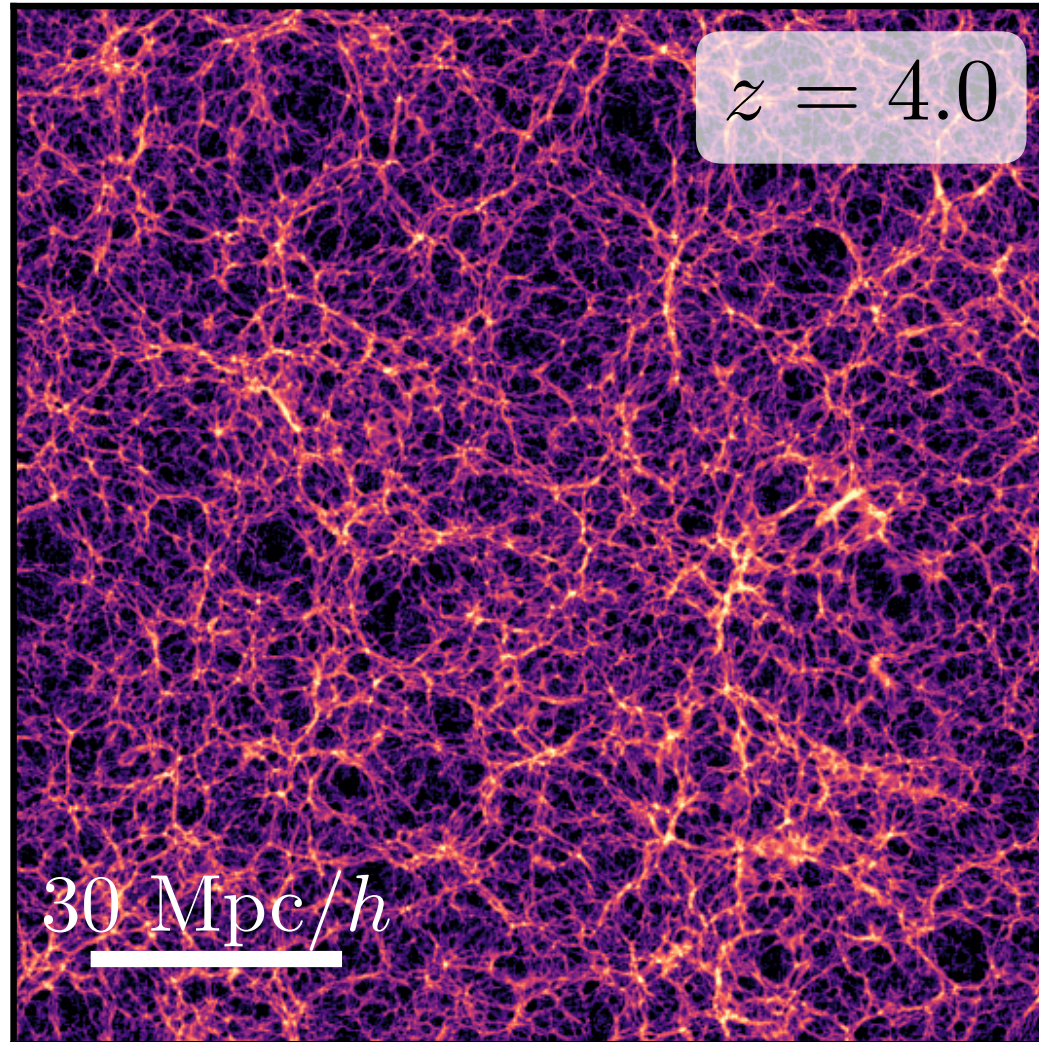
no comeback after fly-through

useful for times shortly after shell-crossing

LAGRANGIAN DYNAMICS

1LPT

CDM ICs



ZELDOVICH APPROXIMATION

